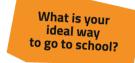


workshop insights

A service is being developped to facilitate walking to school together, made safe and fun with sCOOL2walk. You, as parents, and your children, helped identify requirements for this service during the workshops held in April. Below you'll find insights translated into preconditions and requirements for the application development.





#WillingToWalk

Kids are willing and happy to walk.

#Mindset

A wish to replace a car trip by walking.





#SafeWalking

The need for safe infrastructure for safe walking conditions.

General results

#LessCars

Stimulating less car rides and more walking.



#Fun

Game features create more fun while walking.

#Previous WalkingBusPilots

A previous learning from walking bus pilots is to have max 20 min walks.



#Flexibility

Work schedules require more flexibility to allow parents to coordinate walking their children to school.



#Notification

A need for an update during or after the walk.

#Advantages

Walking to school enables kids to:





• Focus better in class



Community collaboration by means of taking turns for walking groups.



#MeetingPoint

A need for a closeby and central meeting point to meet for the walk.



#KidsLikes

Kids like to walk, play, socialize, being in nature.

#WalkingBuddies

Trusted members of the community, selected by the community.









Dislikes about walking are pollution and speeding cars.

#BestRoutes

Taking into account the safest and best routes to walk.



#TooHeavy

A heavy bag makes it harder to walk (long).

what's next?

All this valuable information is being processed and will be used to adapt the app to your wishes and needs. Currently, a pilot walking-bus is being evaluated right now! Scan the QR code if you're interested in following this EU funded project closely:

> Curious about our progress? Scan me.







VEFRESH









